## InitializeCriticalSection

Unsafe low memory exceptions on some platforms. Always delete critical section before reinitializaing.

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## Part "Original Cigital Coding Rule in XML"

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<b>Attack Category</b>	Denial of Service
Vulnerability Category	<ul><li>Threading and synchronization problem</li><li>Unhandled Exception</li></ul>
Software Context	Critical Sections
Location	• winbase.h
Description	The InitializeCriticalSection function initializes a critical section object.
	In low memory situations (W2K and earlier), InitializeCriticalSection can raise an exception. However, the fact that InitializeCriticalSection raises an exception in low memory is just a design flaw. But it turns out that you can't catch it anyway since the exception is not raised in an exception-safe manner! (The critical section object is left in a corrupted state.) So you can't catch it and do anything meaningful. End result is the same: Don't catch it.
	A critical section object must be deleted before it can be reinitialized. Initializing a critical section that has already been initialized results in undefined behavior.
	Deadlock problems are always a possibility and concern with object synchronization. The appropriate approach for ensuring deadlock conditions don't occur is beyond the scope of this API; if this is to be considered a security vulnerability issue.
APIs	
Method of Attack	An attacker could generate memory exceptions and lead to application DOS problems.
Exception Criteria	None known.
Solutions	Solution Solution Applicability Description Efficacy

<sup>1.</sup> http://buildsecurityin.us-cert.gov/bsi-rules/35-BSI.html (Barnum, Sean)

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	Applicable to all occurrences.  Ensure that Effective DeleteCriticalSection occurs before re-InitializeCriticalSection.
	Applicable to all occurrences.  Verify, from an algorithmic point of view that deadlock scenarios are avoided.  Effective
Signature Details	void InitializeCriticalSection(LPCRITICAL_SECTION lpCriticalSection);
Examples of Incorrect Code	<pre>InitializeCriticalSection(&amp;cs_l); EnterCriticalSection(&amp;cs_l); l++; LeaveCriticalSection(&amp;cs_l); InitializeCriticalSection(&amp;cs_l); EnterCriticalSedtion(&amp;cs_l); m++; LeaveCriticalSection(&amp;cs_l);</pre>
Examples of Corrected Code	<pre>InitializeCriticalSection(&amp;cs_l); EnterCriticalSection(&amp;cs_l); l++; LeaveCriticalSection(&amp;cs_l); DeleteCriticalSection(&amp;cs_l); InitializeCriticalSection(&amp;cs_l); EnterCriticalSedtion(&amp;cs_l); m++; LeaveCriticalSection(&amp;cs_l);</pre>
Source References	<ul> <li>http://msdn.microsoft.com/library/ default.asp?url=/library/en-us/dllproc/base/ initializecriticalsection.asp<sup>2</sup></li> <li>The Old New Thing<sup>3</sup> (2005).</li> </ul>
Recommended Resource	
Discriminant Set	Operating System  Languages  C  C++

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